This document has been translated from the Japanese original for reference purposes. In the event of any discrepancy between this document and the Japanese original, the latter shall prevail.

MAKING THE IMAGE INTELLIGENT



1st Quarter ended June 30, 2024

Financial Results Supplementary Information

Digital Media Professionals Inc.

August 8, 2024

The views and forecasts that appear in these materials represent determinations made by the Company at the time the materials were created. The accuracy of the information therein is not guaranteed.

Please be aware of the possibility that actual performance and results may differ considerably due to a variety of factors.

Table of contents



Company Profile · · · · · · · · · · · · · · · · · · ·	3
1st Quarter ended June 30, 2024 Results Highlights	
Business Highlights · · · · · · · · · · · · · · · · · · ·	1
P/L······5	5
Net Sales by Business and Field····································	3
B/S······ 7	7
DMP's Purpose······	3
1 st Quarter ended June 30, 2024 Topics····································	9
Fiscal Year Ending March 31, 2025 Business Forecast····································	0

Company Profile



Leveraging our experience and knowledge as one of the world's leading graphics IP vendors, we have recently been contributing to solving problems for our customers and society by providing a full range of AI services from algorithm/software to hardware, and from the edge to the cloud.

Company name	Digital Media Professionals Inc. (DMP)
Foundation	July 2002 (Listed on Tokyo Stock Exchange Mothers market in June 2011, Moved to TSE Growth market in April 2022)
Location	Nakano-ku, Tokyo, Japan
Representative	Chairman, President and CEO: Tatsuo Yamamoto
Capital	1,838 million yen
Number of consolidated employees	65 (as of June 1, 2024)
Number of patents	35 cases
Consolidated subsidiary	Digital Media Professionals Vietnam Company Limited

IP core license business

- AI/GPU IP core license
- Al software license



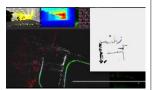
Product business

- Image processing LSI for amusement market
- Vision system for collaborative robot
- ·Camera module for drone

Professional service business

- ·Al algorithm/computer vision software contracted development
- FPGA/Board contracted development
- •Customer product/service support related to safe driving assistance system and robotics







Business Highlights



- First quarter net sales grew and reached a record high. Operating income, ordinary income, and net income
 attributable to owners of the parent grew year on year and reached new records since listing.
- Sales in amusement field continued to grow. Non-amusement sales decreased mainly due to a temporary decline in sales of Cambrian products and a decrease in IP maintenance/support income; recovery is expected from 2nd quarter onward.
- Focused on market development in the semiconductor manufacturing/video inspection areas where safety and robotics technologies are integrated

Overall	Sales by business	Sales by field		
Net sales	IP Core License	Safety	Robotics	
¥ 740 M (YoY* +6%)	¥ 21 M (YoY -51%)	¥ 5 M (YoY -5%)	¥ 9 M (YoY -61%)	
Ordinary income ¥ 63M (YoY ¥ +93%)	Product ¥ 711 M (YoY +9%) Professional service	Amusement ¥ 710 M (YoY +13%)	Other ¥ 15M (YoY -61%)	
* YoY :Year on Year	¥ 7 M (YoY +147%)			

Results Highlights: P/L



Sales and incomes grew mainly due to steady growth in the amusement field.

(Unit: million yen)	1st Quarter ended June 30, 2023	1st Quarter ended June 30, 2024	Amount change
Net sales	699	740	+41
Operating income	30	64	+34
Ordinary income	32	63	+30
Net income attributable to owners of parent	26	59	+32

- Net sales increased by 5.9% due to steady shipment of "RS1" image processing semiconductors for the amusement market
- Operating income, ordinary income, and net income attributable to owners of the parent grew by 114.4%, 93.4%, and 124.0% respectively

Results Highlights: Net Sales by Business and Field



Sales by business

Same period IP core license business ¥21 million ¥43 million last year

- Recorded AI/GPU running royalties for digital equipment, recurring revenues in safety/robotics fields, maintenance/support revenues, etc.
- Large GPU IP maintenance and support project in the previous fiscal year fell off

Product business

¥711 million

Same period ¥652 million last year

Recorded sales from volume shipments of RS1 and Cambrian Vision Systems

Professional service business

¥7 million

Same period last year

¥3 million

- Recorded revenues from contracted development services in AI and amusement fields
- Larger part of revenues from professional services for safety and robotics fields, which have been underway since the first quarter, will be recorded from the second quarter onward

Sales by field

Safety field

¥5 million

Same period last year

¥6 million

 Recorded recurring revenues (running royalties and subscription fees) and maintenance/support revenues related to dashcams

Robotics field

¥9 million

Same period last vear

¥23 million

- Recorded sales of products such as Cambrian Vision Systems and professional services
- Cambrian vision system shipments temporarily declined; recovery expected from 2Q

Amusement field

¥710 million

Same period ¥630 million

Primarily recorded sales of RS1 for mass production

Other

¥15 million

Same period last year

¥38 million

- Recorded AI/GPU running royalties and maintenance/support revenues for digital equipment
- Large GPU IP maintenance and support project in the previous fiscal year fell off

Results Highlights: B/S



Equity ratio remains high at 89.6%

(Unit: million yen)		End of March 2024	End of June 2024	Amount change	Major factors
	Current assets	3,272	3,284	+11	Merchandise and finished goods +33 Accounts receivable - trade and contract assets -24
	Non-current assets	647	645	-1	Property, plant and equipment/Intangible assets -6 Investment securities +5
To	otal assets	3,919	3,929	+10	
	Current liabilities	443	389	-54	Accounts payable - trade +58 Income taxes payable -39, Accrued expenses -45, Accrued consumption taxes -30
	Non-current liabilities	18	18	+0	
Total liabilities Total net assets Total liabilities and net assets		461	407	-54	
		3,457	3,521	+64	Retained earnings +59
		3,919	3,929	+10	





Topics



Safety

Realize a safe and secure society

- Recurring revenues from existing projects from edge to cloud
- Professional service conducted for broader safety field; sales are expected from 2nd quarter onward

Solving social/customer problems through image intelligence

Robotics

Contribute to labor saving in the manufacturing and transportation industries

- Professional service conducted in the semiconductor. manufacturing area; sales are expected from 2Q onward
- Cambrian: Progress in high-probability projects and acquisition of leads through various trade shows
- Started strategic collaboration with dSPACE Japan to expand model-based development (MBD) products and services using RTMaps. Project for construction machinery in progress, recorded revenue

Amusement





Realize both beautiful video expression and reduction of machine chassis cost

- Continued mass production shipments of our image processing semiconductor, RS1
- Expand our share and acquire new customers in the market segment where we can demonstrate the superiority of our unique 2D/3D integrated chip



AI/GPU IP

Provide small size, low power, and high-performance IPs optimized for customer SoCs

- Obtained stable running royalties from existing IPs/ customers and progressed deals for new projects
- Developing AI IP processor "ZIA A3000 V2"; clear outlook for offering the license

Business Forecast



No change in the full-year earnings forecast announced on May 14, 2024

(Unit: million von)	FY 03/2024	FY 03/2025		
(Unit: million yen)	(Actual)	Forecast	% Change	
Net sales	3,016	3,200	+6.1%	
Operating income	328	350	+6.5%	
Ordinary income	330	350	+5.9%	
Net income attributable to owners of the parent	331	290	-12.5%	

- In the first quarter, net sales, operating income, ordinary income, and net income attributable to owners of the parent grew year on year, driven primarily by steady sales in the amusement field.
- From the second quarter onward, we expect to expand license and professional service revenues in the safety field, and product and professional service businesses in the robotics field, in addition to the continued volume shipments of "RS1" image processing semiconductors for the amusement market.



<Inquiries>

Digital Media Professionals Inc. Corporate Planning Department

Tel. +81-3-6454-0450

URL: https://www.dmprof.com/en/ir/

- Forward-looking statements contained within this document are based on currently available information and involve risks and uncertainties, including macroeconomic conditions and trends in the industries in which we are engaged. As such, actual results may differ materially from those anticipated.
- The purpose of this document is to provide information for the purpose of understanding our company and is not to solicit investment in securities issued by our company. Please refrain from making any investment decisions based entirely on this document.